

# Games

These are just some of the games that use OpenAL (excerpt)

Game	Platforms
<a href="#">Bioshock</a>	Windows
<a href="#">Bridge Construction Set</a>	Linux, Macintosh, Windows
Call Of Juarez	Windows
Cold War	Linux, Windows
Doom 3	Macintosh, Windows
Escape From Monkey Island	Macintosh
Ghost Recon: Advanced Warfighter	Windows
Heavy Metal: F.A.K.K. <sup>2</sup>	Linux
Jedi Knight: Jedi Academy	Macintosh, Windows
Jedi Knight 2	Macintosh, Windows
Minigolf Mania	Windows
<a href="#">Open Arena</a> {engine: <a href="#">ioquake3</a> }	Linux , OS X, Windows
Prey	Windows
Quake 4	Windows
Shellshock Nam '67	Windows
<a href="#">Skyrocket Screensaver</a>	Linux, Windows
<a href="#">Soldier of Fortune</a>	Linux
<a href="#">Soldier of Fortune 2</a>	Windows
S.T.A.L.K.E.R.	Windows
Star Wars Republic Commando	Windows
Sudden Strike 3: Arms For Victory	Windows
<a href="#">SuperTux</a>	Linux, Macintosh, Windows
<a href="#">SWAT 4</a>	Windows
<a href="#">UFO: Afterlight</a>	Windows
<a href="#">Unreal 2</a>	Windows
Unreal Tournament 2003	Linux, Macintosh, Windows
Unreal Tournament 2004	Linux, Macintosh, Windows
Vanguard: Saga of Heroes	Windows
<a href="#">Wing Commander Saga</a>	Macintosh, Windows
<a href="#">X-Plane</a>	Linux, Macintosh, Windows

<https://www.openal.org/games/>